Intentional bugs  
Acme Rookies v1.0

In this document we provide all acceptance tests required in D04 – Acceptance testing lesson.

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| **Development team** | |
| **Identifier** | G20 |
| **Members** | Candelario, Luis; Carrasco, Antonio; Gil, Luis; Márquez, Francisco; Morales, Sergio; Moreno, Juan Manuel |
| **Testing team** | |
| **Identifier** | G89 |
| **Members** | Aguilar, Gonzalo; Bermudo, Miguel; Giráldez, Rafael; Macias, Antonio; Parra, Juan |
| **Indexing data** | |
| **Test designers** | Candelario, Luis; Carrasco, Antonio |
| **Testers** | Bermudo, Miguel; Parra, Juan |
| **Notes** |  |

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| ****Effectiveness**** |
| Document the effectiveness of your testers. Compute it as the ratio of intentional bugs that they've found to the total number of intentional bugs that you injected, e.g., “X%”. |

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For every use case in which you have included an intentional bug, add a page with the following structure.

# Bug in use case <CODE> <NAME>

Write the code and the name of your use case in the title, e.g., “UC08 Register as a customer”.

Description

Provide a description of the bug that you have injected. Make it sure that the expected wrong results are made explicit, as well as the correct results. Include screenshots if appropriate. For instance, “No errors are detected when an invalid phone number is entered”.

Results

Comment on whether the tester found this bug or not. For instance, “The tester reported on this error, but he didn’t mention the phone numbers that he entered”.